

Boston West Academy

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| ART and Design | Kapow Primary ART unit themes: Preview of revised Art and Design Scheme KS1 and KS2 (kapowprimary.com) | | | |
| Year Group | Drawing | Painting and mixed media | Sculpture and 3D | Craft and design |
| Y1 | Line, mark making and drawing from observation | Inspired by Seasides | Sculpture & Mixed Media Superheroes | |
| Y2 | Mark making | Human form (old unit) | Clay | |
| Y3 | Shading and drawing techniques botanical drawing | Prehistoric art | 3D sculpture free standing sculptures | |
| Y4 | Drawing – composition printing | Tints and shades still life | Canopic jars | Craft and design – Egyptian Art |
| Y5 | How imagery was used in the space race. Drawing collage and printing. | Portraits | Inspired by historical monuments and modern inspirations looking at scale | |
| Y6 | Exploring art with a message, looking at the works of artists and through the mediums of drawing, painting and sculpture, creating artworks with a message. | Creating a variety of still life pieces influenced by different artists, using a range of mediums. | Clay poppies | Exploring design including zentangle pattern, printing, the work of William Morris and designing own natural print designs. |

National Curriculum for Art and Design

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims: The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key stage 1: Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Key stage 2: Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history